

Timthriall Foghlama Ríomhaireachta: Bliain a 9



Téarma	Abhár	Subject	Measúnú/Assesment
1A	<ul style="list-style-type: none"> Suirbhé Google Classroom & córas na scoile An córas dénrtha Dénártha & an Aibítir Léiriú íomha ar an ríomhaire 	<ul style="list-style-type: none"> Survey Google Classroom & school system Binary Ascii Image representation 	<p>Measúnú faoi úsáid córas na scoile ar Google forms.</p> <p>Measúnú ar an córas dénrtha-Quiz</p>
1B	<ol style="list-style-type: none"> Algartam Aimsiú & ceartú earráidí Líonra sórtála 	<ol style="list-style-type: none"> Algoritms Error checking and correction Sorting networks 	<p>Measúnú ar Algartam, earráidí agus líonraí sórtála-Quiz</p>
2A	<p>Ceacht 1: Cóisir damhsa</p> <p>Ceacht 2: “Angry birds”</p> <p>Ceacht 3: Dífhabhtú le Scrat</p> <p>Ceacht 4: Seoda a Bhailiú le Laurel</p> <p>Ceacht 5: Ealaín a Chruthú leis an Cód</p> <p>Ceacht 6: Lúbanna le Rey agus BB-8</p> <p>Ceacht 7: Ealaín Greamán le Lúbanna</p>	<p>Lesson 1: Dance Party</p> <p>Lesson 2: “Angry birds”</p> <p>Lesson 3: Debugging with Scrat</p> <p>Lesson 4: Treasure with Laurel</p> <p>Lesson 5: Creating art with code</p> <p>Lesson 6: Loops with Rey & BB8</p>	<p>Workbook</p> <p>Assesment</p>

		Lesson 7: Sticker art with loops	
2B	<p>Ceacht 8: Lúbanna Neadaithe i gcathair ghríobháin</p> <p>Ceacht 9: Crainn sneachta le Anna agus Elsa</p> <p>Ceacht 10: Ag Breathnú Chun Tosaigh le Minecraft</p> <p>Ceacht 11: Más / Eile le Bee</p> <p>Ceacht 12: Lúbanna leis an bhFeirmeoir</p>	<p>Lesson 8: Nested Loops in Maze</p> <p>Lesson 9: Snowflakes with Anna and Elsa</p> <p>Lesson 10: Looking Ahead with Minecraft</p> <p>Lesson 11: If/Else with Bee</p> <p>Lesson 12: While Loops with the Farmer</p>	Workbook Assessment
3A	<p>Ceacht 13: Coinníollach i Minecraft: Turas Uisceach</p> <p>Ceacht 14: Go dtí Lúbanna i gcathair ghríobháin</p> <p>Ceacht 15: Ag baint an fhómhair le Coinníolacha</p> <p>Ceacht 16: Feidhmeanna i Minecraft</p> <p>Ceacht 17: Feidhmeanna le Harvester</p>	<p>Lesson 13: Conditionals in Minecraft: Voyage Aquatic</p> <p>Lesson 14: Until Loops in Maze</p> <p>Lesson 15: Harvesting with Conditionals</p> <p>Lesson 16: Functions in Minecraft</p> <p>Lesson 17: Functions with Harvester</p>	School project
3B	<p>Ceacht 18: Feidhmeanna leis an Ealaíontóir</p> <p>Ceacht 19: Athróa leis an Ealaíontóir</p> <p>Ceacht 20: Athróa a Athrú le Bee</p> <p>Ceacht 21: Athróa a Athrú leis an Ealaíontóir</p>	<p>Lesson 18: Functions with Artist</p> <p>Lesson 19: Variables with Artist</p> <p>Lesson 20: Changing Variables with Bee</p> <p>Lesson 21: Changing</p>	End of unit test

		Variables with Artist	
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